ROMA LODGE BOCCE RULES
2026-2027 Season

(Rules Adopted/Amended October 5, 2026, by Bocce Team Captains and Players)

1. Only members of the Roma Lodge, and Members' children or grandchildren ages 16-20, may play in a league. The Members' children or grandchildren are not allowed to consume alcohol according to the State and local laws. Any violation will result in immediate removal from participating in the league. Team rosters and team dues must be paid in full by **November 18, 2026.** Team dues are collected by the captain and paid by check or money order and made out to Roma Lodge. It is the responsibility of the team's captain to ensure that dues are paid on time and rosters established. Any team participating in a game without dues paid on time will forfeit the games played. League cost is $40.00 per roster player to play in one or both nights for Monday & Wednesday leagues, cost includes the Bocce Banquet.

If a player plays on both nights, each player must designate primary team and secondary team for the overall league playoffs.

2. Games start at 7:00pm as indicated on the wall clock. If a team doesn't have at least 3 players by 7:10 pm they forfeit both games. Games must be played on the night scheduled. Games can't be made up once cancelled. All games are played to 14 points. The Bocce Chairman is the only person who can officially cancel games in case of inclement weather. Teams will be notified no later than 5:30pm of the scheduled night. In all other cases, the team cancelling will forfeit the 2 games. If a team fails to notify the Bocce Chairman and the opposing team by 5:30pm of being unable to play on a scheduled night, that team must pay the opposing team's $4 raffle fee the following week. 2 wins will be awarded to the opposing team. Two forfeits to the same team in one season

will result in the forfeiting team forfeiting all remaining league games for the season. **In league a team consists of 4 players, played with 2 members of a team stationed at opposite ends of the court and rolling 2 balls each. When a team only has 3 players, 2 players are stationed on one side rolling 2 balls each, 1 player stationed on the other side rolling 3 balls.** In all tournament games, a team MUST have 4 players throw 4 balls, or 3 players throw 3 balls.

3. Before the first game, the two captains will flip a coin. The winner will have his choice of ball color and to toss the pallino first the other team will have the pallino to start the second game. Whichever color balls are picked in the first game must be kept in the second game. Only one man per team should be on the court directing his teammates or measuring. In the event a team hasn't thrown a ball yet, then one player from the team can go down to the other end of the court to direct his teammates; in all other cases if a player has not thrown his ball, he is unable to direct his teammates nor cross the foul line. If two players cannot agree on a measurement by using the tape from the inside edge of the ball to the inside edge of the pallino, the team captains will measure. If they cannot agree, it will be ruled a tie. The two captains may dedicate a player from a different court to measure the point. The chosen player's decision will be final. **You may measure for a point or points at any time.** When measuring to the nail, measure from the bocce ball to the white spot in the middle of the nail. A team may alternate a fifth player into the game, however once a player is taken out of a game, he may not return to play in that game. However, he may play in any other games that night.

4. The pallino must be tossed past the mid-marker, but not off the end of the court. **If unsuccessful on the first try, the other team tosses the pallino but the team that originally tossed the pallino will play the first ball. If the pallino is knocked out of the court or bounces back in front of the center line, the frame is considered void and the Team that started the frame will begin again at the same end of the court**. A player's bocce ball does not have to pass the mid-marker to be in play. NOTE: The player throwing the pallino must also throw the first ball.

5. Whenever there is a tie for a point, the last team to shoot will continue to do so until the tie is broken or that team runs out of balls. If a player knocks all the balls off the court, including the pallino, the team that knocks it out throws next to determine the point. If a tie is not broken after all balls are shot, the team that scored the last point shoots the pallino in the next round. **If the pallino is knocked off the court, it stays off the court.** If any ball hits the back of the court, that ball is dead and should be removed, all other balls accidentally moved by such action shall be replaced as accurately as possible.

6. Whether a player takes steps before he throws or not, the ball must leave his hand before either foot completely crosses the foul line. NOTE: A player's foot may be on the line. One warning constitutes notice. Any further violation results in a 1-point penalty. No player shall stand on the narrow boards between court #1 and #2 or between courts #3 and #4. If a player shoots his ball out of turn, the shot counts, and the ball stays as is.

7. If someone starts to pick up the balls or kicks one when there is still a ball(s) to be shot, the touched ball is to be removed if it belongs to the offending team. If it belongs to the opposing team, it is to be replaced as accurately as possible.

8. Prior to the games beginning, each team must pay $4 in exchange for a raffle ticket. The raffle ticket is for a 50/50 raffle being drawn each night. The winning team will receive a Roma Lodge Gift Certificate. All teams must pay a minimum amount of $4 per team regardless of the number of players playing. Each team must pay the $4 entry fee for every scheduled week of play unless the scheduled night is cancelled by the Bocce Chairman.

9. **Club Championship:**

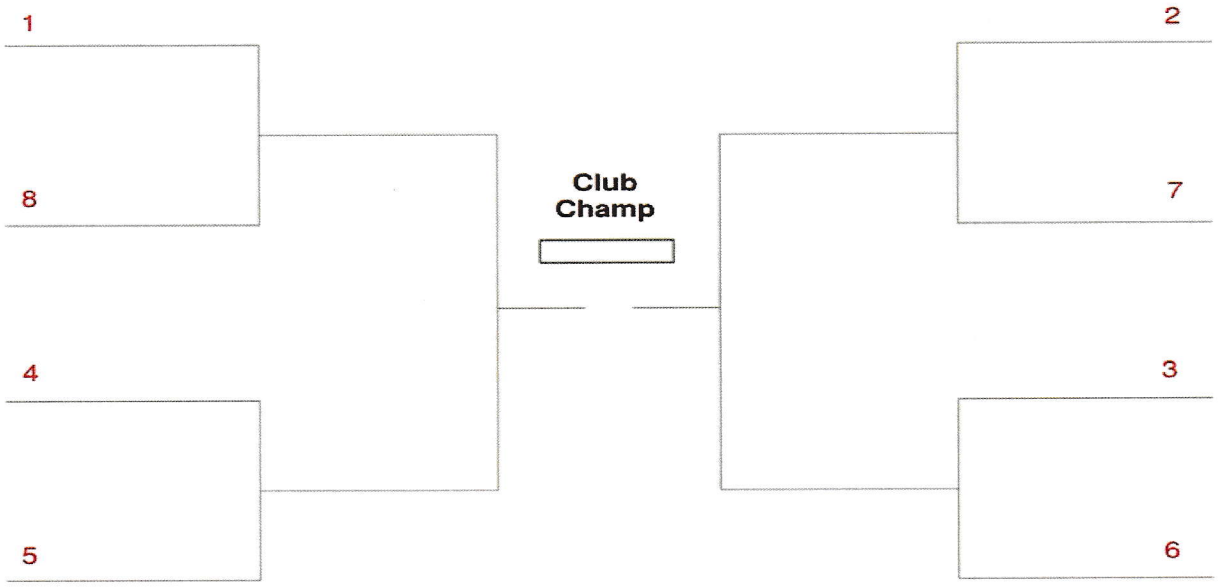
- The Club Championship will be played all in one night (Wednesday night) single elimination Tournament style.

- Top 8 Teams between both Monday & Wednesday nights - determined by winning percentage. If there is a tie in winning percentage on a given night point differential will be the tie breaker. If there is a tie between nights a coin flip will be the tie breaker.

- If a team needs to replace a player who plays on multiple nights for the overall club tournament, the captain is allowed to choose any player(s) from that night.

- If a player's primary team loses in the first round of the club tournament he is not allowed to go back and play on his secondary team(s) the following night(s).

- Bracket is as follows:



10. All rosters must have a minimum of 4 players. Rosters are finalized for the season on **November 18, 2026**. An exception to this rule can be made if there is a medical reason relating to the player or his immediate family, a player is dropped from the Roma Lodge Membership, or for circumstances beyond a player's control. Any rostered player may be replaced. In the event of this situation, it will be validated by the Bocce Chairman.

11. On each league night, teams must play the same number of games, if possible (depending on number of teams and weeks available to play), by the end of the season. A plaque of the overall club champion will be purchased out of league money and put up in the bocce courts at the conclusion of the season.

12. Leagues are capped at 9 teams per night. Preference is given to teams that were in the league the prior year. New teams must play on nights not already filled.

13. No one is allowed to sit on the green end caps on the side that is currently being thrown at. This is for everyone's safety. All players from the opposing team must be off the court at the end that is in play (end where the pallino is when the other team is throwing. players from their own team may be on the court. A player's feet must be within the court of play when throwing.

14. These are the rules voted upon and passed by the Roma Lodge bocce captains and players. There will be no captain votes for any rule changes during the season. New rules and rule changes are only allowed to occur at the yearly bocce meeting held in mid to late August/Sept.